

The Hunt

An official scenario for 2 players, 425 points.

Roban stood on the ridge, looking down on the gnarled tree in the valley below. A couple of devanu lounged in the lower branches, while several grishak scratched in the snow at the base. His scouts had done well and soon the snow would once again be stained with devanu blood.

Forces

Delgon

1 x Roban

1 x KalMalog Veteran

2 x KalMalog

Devanu

1 x Devanu Kopa

1 x Devanu Sempa

1 x Jenta Handler

3 x Grishak

Set Up

The encounter takes place on a small (3 x 3 feet) playing area.

Place a Devanu nest tree approximately 12" from one table edge.

The Devanu player deploys all his figures within 6" of the tree.

The Delgon player deploys all his figures in one or more groups (deploy one model and then as many other models as you like within its Command Range) at least 18" from any of the Devanu models.

Victory Conditions

The Delgon player wins if both the Devanu Sempa and Devanu Matriarch are killed.

The Devanu player wins if Roban is killed.

Special Rules

Neither player will flee.

Author: Mike Thorp